Gustav Klimt Scratch Art

<u>Medium:</u> Scratch Paper & Sharpie <u>Artist Inspiration:</u> Gustav Klimt



Student Outcomes:

- I will develop skills and techniques in scratch art.
- I will be able to identify characteristics of famous paintings by Gustav Klimt.
- I will be able to self-evaluate and critique my own work as well as the work of others by demonstrating knowledge of description, analysis, interpretation, and judgment.

Project Procedures:

- 1. Select a figure from a magazine, cut it out (eliminate a piece of clothing to redesign) and glue onto scratch paper.
- 2. Re-Design an article of clothing on your figure using scratch techniques (skirt, shirt, etc.)
- 3. Create a foreground, middleground, and background design **inspired by Gustav** Klimt's motifs and patterns.
- 4. Glue scratch paper onto white paper (to create a border) and extend the design. *See examples on <u>www.Townsendartclass.weebly.com</u>

Grading Criteria: *See general grading rubric.